



OREGON ODP FRIENDSHIP CUP 2010 Rules of Competition

All matches shall be played in accordance with FIFA laws of the game with the following modifications:

Conduct

Good sportsmanship is the primary obligation of all the parties involved in this competition. Coaches will be held responsible for the conduct of themselves, their players, parents, and spectators. Coaches and players will be held to the highest standard of conduct in a manner bringing credit to the game. Dissent and abuse of officials will not be permitted or tolerated by OYSA and the tournament staff.

Any player or coach sent off the field (ejected) by the referee shall automatically receive a one game suspension and be reviewed by the committee below who can add additional games if they see fit. A player or coach will receive a one game suspension upon accumulating five penalty points during the tournament.

Penalty points are assessed as follows:	Cautious	2 penalty points
	Ejection	3 penalty points
	Cautious and Ejection in same game	3 penalty points

Play

Game Lengths: 96', 97' (U13-U14) matches shall consist of two 35 minute halves
 93, 94, 95 (U15-U17) matches shall consist of two 40 minute halves
 Halftime shall be 10 minutes long. Unlimited substitutions and reentries are allowed at any stoppage with the consent of the referee.

Games will start at the designated time. If a team does not show up within fifteen minutes of the designated time, the game shall be declared a forfeit.

The minimum number of players to start a game is seven (7). If the teams are present but not ready to start on time, the official will start the clock at the designated time and the actual time of play will be shortened accordingly.

All players are to be properly attired. The team listed first on the schedule is designated the home team and should wear dark colors while also having an alternate jersey in the event both teams have the same color of uniform. The away team should wear light colors.

Scoring

Game results and standings will be kept based on the following:

WIN: 3 points	TIE: 1 point	LOSS: 0 points
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A tie in regulation play remains a tie. Ties in standings at the end of the three games will be broken as follows:

- 1- Results of head-to-head competition
- 2- Least number of goals allowed
- 3- Goal Differential- For
- 4- Goal Differential- Against
- 5- Coin Toss

NOTE: Some teams have a “#” symbol after their name. The “#” symbol indicates that this specific game is a non-counting game in the standings for the “#” symbol team only. We do this because some teams play four games in the tournament and may have two in one day, while other teams only play three games during the weekend. The standings will be based on three games played and the Tournament Director will designate which games are non-counting on the schedule. Coaches, please explain this to your parents and players.

Rosters/Credentials

Each team manager must present the credentials of the team to the tournament credential representative prior to participation in the Friendship Cup. Tournament credentials consist of a roster listing the full name, birth date, and uniform number of each player and the full name of each coach and the manager. Rosters will be limited to 18 players. Only rostered players may play. Playing a un-rostered player will result in a forfeiture of all games in the tournament.

Rules

The Judiciary Committee made up of the following individuals shall resolve interpretation of the rules, protests and any other issues. All decisions made by the Judiciary Committee are final and may not be appealed.

Chair:	Erik Lyslo, OYSA ODP Director
	Mike Smith, OYSA Technical Director
	David Brown, OYSA Referee Scheduler

Tournament Director: Erik Lyslo